CHARACTER SHEET

(Same for both genders)

Starting level: 1 Leveled up through encounters, crafting, and material gathering.

Max level: 100 (Main level)

Starting Charisma: 0 Leveled up through dialogue options

Max Charisma: 100 (Effects what dialogue options are available)

Starting Intelligence: 0 Leveled up through crafting, reading books, and dialogue options

Max Intelligence: 100 (Effects what can be created when crafting)

Starting Strength: 0 Leveled up by encounters

Max Strength: 50 (Effects how much damage is dealt to enemies – adds 10 dps

with each level up)

Starting Resistance: 0 Leveled up by encounters and Main Level Up

Max Resistance: 100 (Effects amount of Health – 25 hit points added every level)